

**VIRGINIA DEPARTMENT OF GAME & INLAND FISHERIES
DEER MANAGEMENT ASSISTANCE PROGRAM (DMAP)**

Regulations for Participants:

1. In order to participate in DMAP, a new club or landowner must apply by September 15.
 - A. The application must be accompanied by a 8-1/2" x 11" map(s) of the area to be included in the program that is of sufficient detail to allow the area's location and exact boundaries to be readily determined. The map scale should be indicated. All property boundaries should be clearly marked. If more than one property and/or tract of land is involved, delineate the boundaries of each tract or lease separately and identify each property on the map. The list and acreage of the properties delineated on the map should match the list and acreage listed on your DMAP application.
 - B. Each new applicant shall also be required to furnish a written statement of their deer management objective(s).
 - C. Each club or landowner must designate one person (the applicant) with authority to represent all parties with a controlling interest in hunting activities on the land(s) in the program to serve as the contact with the Department. The Department will designate a Wildlife Biologist as the Department's contact with each cooperator.
 - D. Approval of the application shall be at the discretion of the Department of Game & Inland Fisheries. Each approved landowner/club shall be termed a DMAP Cooperator. Information regarding past deer harvests, existing conditions, and deer management objectives will be considered for each cooperator. The harvest of additional antlerless deer and the issuance of DMAP tags is not guaranteed.
 - E. All new first year cooperators are required to meet personally with their Wildlife Biologist prior to their first season in DMAP.
2. All program participants must collect biological deer harvest data (weights, jawbones, date of kill, etc.) for one hunting season prior to becoming eligible for DMAP tags or being issued check station materials. First year cooperators who fail to collect and submit harvest data will be dropped from DMAP.
3. Cooperators must have exclusive deer hunting rights and each landowner's authorization to harvest antlerless deer on all land they enroll in DMAP. The cooperator is responsible for accounting for all DMAP tags and DMAP tags are non-transferable.
4. DMAP tags may be used to harvest antlerless deer only (females and male fawns) on designated lands of the cooperator. DMAP tags are not valid for antlered males (bucks with antlers visible above the hair). Tags from the big game license and/or bonus deer tags can also be used to take antlerless deer during the designated either-sex deer hunting days as prescribed by Department regulations for the county in which the cooperator's land is located. The designated notch area from the appropriate deer tag must be removed before moving the animal from the place of kill.

5. DMAP tags may be used during any open deer season including archery, muzzleloader, or general firearms. Deer taken on a DMAP tag do not count against the daily or season bag limit. An unlimited number of DMAP tags may be used by a deer hunter in a day or in a season.
6. All deer harvested by a DMAP cooperator must be checked according to the Department's big game checking procedures. However, cooperating DMAP clubs and landowners are allowed to check deer and fall turkeys taken on their lands using check station materials furnished by the Department. Cooperators are not allowed to check deer or fall turkeys for the general public unless the hunt club was a check station prior to getting into DMAP. The Department has several clubs in southeastern Virginia that were check stations prior to getting into DMAP. In several counties in southeast Virginia, the Department used to set up hunt clubs as check stations. This was not done in any other area of the state; and we do not set up hunt clubs as check stations anymore, unless they get into DMAP. We as a Department cannot set up hunt clubs as check stations, unless we are willing to set up every hunt club in the state; and this is not possible. So in southeast Virginia, these DMAP clubs have been "grandfathered" as check stations. If you were a check station prior to getting into DMAP you may check deer and fall turkeys for the "general public" in addition to your own club's deer and fall turkeys.
7. All check station materials, used and unused, must be delivered or mailed to the Department Wildlife Biologist within five (5) days after the close of deer season. DMAP cooperators who are over a week late turning in their check station materials will have their check card privileges suspended for not less than two consecutive years.
8. It shall be the responsibility of the cooperator to annually collect all biological harvest data from every deer taken on the enrolled DMAP property and to mail or deliver such data to the Department Wildlife Biologist by February 1.
9. The Department will provide each cooperator with an annual analysis based on the harvest data collected.
10. The Conservation Police Officer will ensure that all participants obey game laws and utilize their DMAP tags in the prescribed manner and only on the location(s) designated on the application.
11. The Conservation Police Officer will treat all violations of game laws and DMAP regulations on a DMAP property accordingly and will advise the biologist of any game violation(s) involving a DMAP cooperator.
12. Cooperators must obey all game laws and DMAP permit regulations. Failure to comply with game laws and DMAP permit regulations by DMAP applicants, their associates, or guests will result in the suspension of DMAP participation and possible revocation and denial of future DMAP participation for an indefinite period of time at the discretion of the Department. Precedents for DMAP suspension, revocation, and denial include but are not limited to:
 - A. Misrepresentation of application information.
 - B. Failure to collect required biological harvest data.
 - C. Abuse of check station privileges.
 - D. Failure to meet the deadline for returning check station materials.
 - E. Failure to comply with game laws.
 - F. Failure to comply with DMAP regulations.